

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	10	("6792601" "6499063" "6405246" "6026428" "6178440").pn.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 09:52
L2	19	((avoid minimiz\$6) with (monitor\$3 lock\$3) with (deadlock\$3 contention contend\$3)) same ((access\$3 acquir\$3 obtain\$3) with (common shar\$3) with (resource processor cpu object disk\$3 memor\$3 queu\$3))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:05
L3	9	((prevent\$3 avoid minimiz\$6) with (monitor\$3 lock\$3) with (starvation\$2 deadlock\$3 contention contend\$3)) and (access\$3 with (common shar\$3) same (resource processor cpu object disk\$3 memor\$3 queu\$3) same (acquir\$3 obtain\$3) same (process thread\$3 task\$3) same (lock\$3 ) same (wait\$3 queu\$3))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:05
L4	25	(prevent\$3 avoid minimiz\$6) with (deadlock\$3 ) with (thread\$3 process task\$3 request\$3) with access\$3 with (resource object)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:06
L5	23	( detect\$3) same (deadlock\$3 quiescen\$2 ) same (throw\$3 return\$3 rais\$3) same ( exception)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:13
L6	0	14 and 15	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:24
L7	0	12 and 15	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:14
L8	0	14 and 718/104.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28

L9	3	14 and 718/100.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28
L10	2	14 and 718/102.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28
L11	2	14 and 710/200.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28
L12	0	14 and 707/8.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28
L13	2	13 and 718/104.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:26
L14	0	13 and 718/100.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:26
L15	1	13 and 707/8.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:26
L16	1	13 and 710/200.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:26
L17	1	13 and 707/8.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:26

L18	0	12 and 718/104.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:27
L19	0	12 and 718/100.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:27
L20	0	12 and 718/102.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:27
L21	9	12 and 710/200.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:27
L22	1	12 and 707/8.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28
L23	0	15 and 718/104.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28
L24	1	15 and 718/100.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28
L25	0	15 and 718/102.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28
L26	0	15 and 710/200.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28

L27	0	15 and 707/8.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2005/08/30 10:28
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PALM INTRANET

Day : Tuesday  
 Date: 8/30/2005  
 Time: 09:36:17

## Inventor Name Search Result

Your Search was:

Last Name = HUTCHISON

First Name = GORDON

Application#	Patent#	Status	Date Filed	Title	Inventor Name
<u>11133429</u>	Not Issued	020	05/19/2005	METHOD AND ARRANGEMENT FOR FONT BUILDING	HUTCHISON, GORDON ✓
<u>10947809</u>	Not Issued	020	09/23/2004	VALIDATING A VARIABLE DATA ITEM IN A SOFTWARE ROUTINE	HUTCHISON, GORDON D. ✓
<u>10814736</u>	Not Issued	030	03/31/2004	MEMORY ALLOCATION	HUTCHISON, GORDON DOUGLAS ✓
<u>10155300</u>	Not Issued	071	05/24/2002	PRIORITY INVERSION IN COMPUTER SYSTEM SUPPORTING MULTIPLE PROCESSES	HUTCHISON, GORDON DOUGLAS ✓
<u>10068337</u>	Not Issued	071	02/07/2002	METHOD AND SYSTEM FOR DEADLOCK DETECTION AND AVOIDANCE	HUTCHISON, GORDON DOUGLAS ✓
<u>09885291</u>	Not Issued	161	06/20/2001	ELECTRICAL SOCKET MEANS AND ASSOCIATED COMPONENTS	HUTCHISON, GORDON ✓
<u>09474608</u>	Not Issued	080	12/29/1999	WEB PAGE DOWNLOADING	HUTCHISON, GORDON DOUGLAS ✓
<u>09389125</u>	<u>6389592</u>	150	09/02/1999	METHOD FOR DEPLOYMENT OF INCREMENTAL VERSIONS OF APPLICATIONS	HUTCHISON, GORDON DOUGLAS ✓
<u>09344799</u>	<u>6499063</u>	150	06/25/1999	CLIENT/SERVER COMPUTING FOR TRANSACTION PROCESSING WITH SUPERIOR COORDINATOR OPTIMIZATION	HUTCHISON, GORDON DOUGLAS ✓
<u>09344794</u>	<u>6457041</u>	150	06/25/1999	CLIENT/ SERVER TRANSACTION DATA PROCESSING SYSTEM WITH OPTIMUM SELECTION OF LAST AGENT	HUTCHISON, GORDON DOUGLAS ✓
<u>09339378</u>	<u>6542922</u>	150	06/25/1999	CLIENT/SERVER TRANSACTION DATA PROCESSING SYSTEM WITH AUTOMATIC DISTRIBUTED COORDINATOR SET UP INTO A LINEAR CHAIN FOR USE OF LINEAR COMMIT OPTIMIZATION	HUTCHISON, GORDON DOUGLAS ✓

<u>09252321</u>	<u>6405246</u>	150	02/18/1999	AUTOMATIC AND DYNAMIC SOFTWARE CODE MANAGEMENT	HUTCHISON, GORDON DOUGLAS	✓
<u>08910723</u>	<u>6026428</u>	150	08/13/1997	OBJECT ORIENTED THREAD CONTEXT MANAGER, METHOD AND COMPUTER PROGRAM PRODUCT FOR OBJECT ORIENTED THREAD CONTEXT MANAGEMENT	HUTCHISON, GORDON DOUGLAS	✓
<u>08910656</u>	<u>5893912</u>	150	08/13/1997	THREAD CONTEXT MANAGER FOR RELATIONAL DATABASES, METHOD AND COMPUTER PROGRAM PRODUCT FOR IMPLEMENTING THREAD CONTEXT MANAGEMENT FOR RELATIONAL DATABASES	HUTCHISON, GORDON DOUGLAS	✓
<u>08887800</u>	<u>6178440</u>	150	07/03/1997	DISTRIBUTED TRANSACTION PROCESSING SYSTEM IMPLEMENTING CONCURRENCY CONTROL WITHIN THE OBJECT REQUEST BROKER AND LOCKING ALL SERVER OBJECTS INVOLVED IN A TRANSACTION AT ITS START	HUTCHISON, GORDON DOUGLAS	✓

Inventor Search Completed: No Records to Display.

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**PALM INTRANET****Inventor Name Search Result**

Your Search was:

Last Name = PEACOCK

First Name = BRIAN

Application#	Patent#	Status	Date Filed	Title	Inventor Name
<u>10155300</u>	Not Issued	071	05/24/2002	PRIORITY INVERSION IN COMPUTER SYSTEM SUPPORTING MULTIPLE PROCESSES	PEACOCK, BRIAN DAVID ✓
<u>10068337</u>	Not Issued	071	02/07/2002	METHOD AND SYSTEM FOR DEADLOCK DETECTION AND AVOIDANCE ✓	PEACOCK, BRIAN DAVID
<u>09574137</u>	<u>6792601</u>	150	05/18/2000	MULTIPLE MODE OBJECT LOCKING METHOD AND SYSTEM	PEACOCK, BRIAN DAVID ✗

Inventor Search Completed: No Records to Display.

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#### 41 [Client-server computing in mobile environments](#)

Jin Jing, Abdelsalam Sumi Helal, Ahmed Elmagarmid

June 1999

**ACM Computing Surveys (CSUR)**, Volume 31 Issue 2

Full text available: [pdf\(233.31 KB\)](#)

[Additional Information: full](#)

Recent advances in wireless data networking and portable information appliances have engendered a new regardless of their physical location or movement behavior. In the meantime, research addressing inform. way ...

**Keywords:** application adaptation, cache invalidation, caching, client/server, data dissemination, disconr

#### 42 [Summary of the sigmetrics symposium on parallel and distributed processing](#)

Jeffrey K. Hillingsworth, Barton P. Miller

March 1999 **ACM SIGMETRICS Performance Evaluation Review**, Volume 26 Issue 4

Full text available: [pdf\(1.17 MB\)](#)

[Additional Information: full citation, index terms](#)

#### 43 [NSF workshop on industrial/academic coopération in database systems](#)

Mike Carey, Len Seligman

March 1999 **ACM SIGMOD Record**, Volume 28 Issue 1

Full text available: [pdf\(1.96 MB\)](#)

[Additional Information: full citation, index terms](#)

#### 44 [A task- and data-parallel programming language based on shared objects](#)

Saniya Ben Hassen, Henri E. Bal, Criel J. H. Jacobs

November 1998

**ACM Transactions on Programming Languages and Systems (TOPLAS)**, v

Full text available: [pdf\(434.44 KB\)](#)

[Additional Information: full](#)

Many programming languages support either task parallelism, but few languages provide a uniform frame integrates task and data parallelism using shared objects. Shared objects may be stored on one processo processes remotely a ...


**Keywords:** data parallelism, shared objects, task parallelism

#### 45 [Vclusters: a flexible, fine-grained object clustering mechanism](#)

Mark L. McAuliffe, Michael J. Carey, Marvin H. Solomon

October 1998

**ACM SIGPLAN Notices , Proceedings of the 13th ACM SIGPLAN conference**

Full text available:  [pdf\(2.07 MB\)](#)

Additional Information: [full](#)

We consider the problem of delivering an effective fine-grained clustering tool to implementors and users concentrates on clustering *policies* (deciding which objects should be near each other). Existing on-line clustering approaches are particularly ...

**46 Concurrency and distribution in object-oriented programming**

Jean-Pierre Briot, Rachid Guerraoui, Klaus-Peter Lohr

September 1998

**ACM Computing Surveys (CSUR), Volume 30 Issue 3**

Full text available:  [pdf\(289.34 KB\)](#)

Additional Information: [full](#)


This paper aims at discussing and classifying the various ways in which the object paradigm is used in core library approach applies object-oriented concepts, as they are, to structure concurrent and distributed systems.

**Keywords:** concurrency, distribution, integration, libraries, message passing, object, reflection

**47 Active messages: a mechanism for integrating communication and computation**

Thorsten von Eicken, David E. Culler, Seth Copen Goldstein, Klaus Erik Schauser

August 1998 **25 years of the international symposia on Computer architecture (selected papers)**


Full text available:  [pdf\(1.47 MB\)](#)

Additional Information: [full citation](#), [references](#), [index terms](#)

**48 The NYU ultracomputer—designing a MIMD, shared-memory parallel machine**

Allan Gottlieb, Ralph Grishman, Clyde P. Kruskal, Kevin P. McAuliffe, Larry Rudolph, Marc Snir

August 1998 **25 years of the international symposia on Computer architecture (selected papers)**


Full text available:  [pdf\(1.74 MB\)](#)

Additional Information: [full citation](#), [references](#), [index terms](#)

**49 Tempest and typhoon: user-level shared memory**

Steven K. Reinhardt, James R. Larus, David A. Wood

August 1998 **25 years of the international symposia on Computer architecture (selected papers)**


Full text available:  [pdf\(1.57 MB\)](#)

Additional Information: [full citation](#), [references](#), [index terms](#)

**50 Evaluation of hardware write propagation support for next-generation shared virtual memory clusters**

Angelos Bilas, Liviu Iftode, Jaswinder Pal Singh

July 1998 **Proceedings of the 12th international conference on Supercomputing**

Full text available:  [pdf\(1.28 MB\)](#)


Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

**51 Guidance for the use of the Ada programming language in high integrity systems**

B. A. Wichmann

July 1998

**ACM SIGAda Ada Letters, Volume XVIII Issue 4**

Full text available:  [pdf\(2.93 MB\)](#)

Additional Information: [full](#)

This paper is the current result of a study by the ISO HRG Rapporteur group which is being circulated for substantial e-mail comments are: Praful V Bhansali (Boeing, USA), Alan Burns (University of York, UK), B. (DGEI/INSA, France), George Roma ...

**52 Performance modeling of multiprocessor implementations of protocols**

Mats Björkman, Per Gunningberg

June 1998 **IEEE/ACM Transactions on Networking (TON)**, Volume 6 Issue 3

Full text available:  [pdf\(285.80 KB\)](#)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#), [review](#)

**Keywords:** multiprocessor, parallel communication protocols, performance modeling, queueing network

**53** The design, implementation, and evaluation of Jade

Martin C. Rinard, Monica S. Lam

May 1998

**ACM Transactions on Programming Languages and Systems (TOPLAS)**, v

Full text available:  [pdf\(576.88 KB\)](#)

Additional Information: [full](#)

Jade is a portable, implicitly parallel language designed for exploiting task-level concurrency. Jade program access data. The Jade implementation uses this data access information to automatically extract original serial program ...

**Keywords:** parallel computing, parallel programming languages

**54** Tolerating latency in multiprocessors through compiler-inserted prefetching

Todd C. Mowry

February 1998

**ACM Transactions on Computer Systems (TOCS)**, Volume 16 Issue 1

Full text available:  [pdf\(410.70 KB\)](#)

Additional Information: [full](#)

The large latency of memory accesses in large-scale shared-memory multiprocessors is a key obstacle to instructions to move data close to the processor before the data are actually needed. To minimize the bur

**Keywords:** compiler optimization, prefetching

**55** Performance evaluation of the Orca shared-object system

Henri E. Bal, Raoul Bhoedjang, Rutger Hofman, Cerial Jacobs, Koen Langendoen, Tim Rühl, M. Frans Kaasho

February 1998

**ACM Transactions on Computer Systems (TOCS)**, Volume 16 Issue 1

Full text available:  [pdf\(179.39 KB\)](#)

Additional Information: [full](#)

Orca is a portable, object-based distributed shared memory (DSM) system. This article studies and evaluates coherence protocol (based on write-updates with function shipping), the totally ordered group communication applications ill ...

**Keywords:** distributed shared memory, parallel processing, portability

**56** Adaptive, fine-grained sharing in a client-server OODBMS: a callback-based approach

Markos Zaharioudakis, Michael J. Carey, Michael J. Franklin

December 1997

**ACM Transactions on Database Systems (TODS)**, Volume 22 Issue 4

Full text available:  [pdf\(441.80 KB\)](#)

Additional Information: [full](#)

For reasons of simplicity and communication efficiency, a number of existing object-oriented database managers, their efficiency, page servers are often criticized as being too restrictive when it comes to concurrency, as server context. Sev ...

**Keywords:** cache coherency, cache consistency, client-server database, fine-grained sharing, object-oriented

**57** Tera hardware-software cooperation

Gail Alverson, Preston Briggs, Susan Coatney, Simon Kahan, Richard Korry

November 1997

**Proceedings of the 1997 ACM/IEEE conference on Supercomputing (CDR)**

Full text available:  [pdf\(217.50 KB\)](#)

Additional Information: [full](#)


The development of Tera's MTA system was unusual. It respected the need for fast hardware and large s clean machine model enabling calculated compiler optimizations and easy programming; and the need for molded the MTA architecture. ...

**58** [Fast detection of communication patterns in distributed executions](#)

Thomas Kunz, Michiel F. H. Seuren

November 1997

**Proceedings of the 1997 conference of the Centre for Advanced Studies**

Full text available:  [pdf\(4.21 MB\)](#)

Additional Information: [full](#)


Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time event tracer developed at the University of Waterloo. However, these diagrams are often very complex ar trivial commun ...

**59** [CPU reservations and time constraints: efficient, predictable scheduling of independent activities](#)

Michael B. Jones, Daniela Roşu, Marcel-Cătălin Roşu

October 1997

**ACM SIGOPS Operating Systems Review , Proceedings of the sixteenth ACM sym**

Full text available:  [pdf\(2.25 MB\)](#)


Additional Information: [full citation](#), [references](#), [citations](#), [ir](#)

**60** [Application performance and flexibility on exokernel systems](#)

M. Frans Kaashoek, Dawson R. Engler, Gregory R. Ganger, Hector M. Briceño, Russell Hunt, David Mazières,

October 1997

**ACM SIGOPS Operating Systems Review , Proceedings of the sixteenth ACM sym**

Full text available:  [pdf\(2.39 MB\)](#)

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25 Speculative synchronization: applying thread-level speculation to explicitly parallel applications

José F. Martínez, Josep Torrellas

October 2002

**Proceedings of the 10th international conference on Architectural support**

Full text available:  [pdf\(1.49 MB\)](#)

Additional Information: [full](#)


Barriers, locks, and flags are synchronizing operations widely used by programmers and parallelizing compilers. We propose *Speculative Synchronization*, with active barriers, busy ...

26 The state of the art in locally distributed Web-server systems

Valeria Cardellini, Emiliano Casalicchio, Michele Colajanni, Philip S. Yu

June 2002

**ACM Computing Surveys (CSUR)**, Volume 34 Issue 2

Full text available:  [pdf\(1.41 MB\)](#)

Additional Information: [full](#)

The overall increase in traffic on the World Wide Web is augmenting user-perceived response times from the needed scalability to handle large traffic volumes and to match rapid and dramatic changes in the network architectures. This article w ...

**Keywords:** Client/server, World Wide Web, cluster-based architectures, dispatching algorithms, distributed

27 Hardware Support: A system-on-a-chip lock cache with task preemption support

Bilge Saglam Akgul, Jaehwan Lee, Vincent John Mooney

November 2001

**Proceedings of the 2001 international conference on Compilers, architecture**

Full text available:  [pdf\(329.38 KB\)](#)

Additional Information: [full](#)

Intertask/interprocess synchronization overheads may be significant in a multiprocessor-shared memory system. It has been shown that a hardware solution brings a much better performance hardware mechanism which resolves the Critical ...


**Keywords:** RTOS, SoC, lock synchronization, multi-processor synchronization, preemption, shared memory

28 Papers: Off the wall: Focus plus context screens: combining display technology with visualization techniques

Patrick Baudisch, Nathaniel Good, Paul Stewart

November 2001

**Proceedings of the 14th annual ACM symposium on User interface software**

Full text available:  [pdf\(1.39 MB\)](#)

Additional Information: [full](#)

Computer users working with large visual documents, such as large layouts, blueprints, or maps perform currently have to choose between using a sufficiently large screen or applying appropriate visualization techniques to allow the user to m ...

**Keywords:** Display, fisheye view, focus plus context screen, mixed resolution, overview plus detail, video

29 Portable resource control in Java

Walter Binder, Jane G. Hulaas, Alex Villazón

October 2001

**ACM SIGPLAN Notices , Proceedings of the 16th ACM SIGPLAN conference**

Full text available:  [pdf\(307.08 KB\)](#)

Additional Information: [full](#)

Preventing abusive resource consumption is indispensable for all kinds of systems that execute untrusted code. Some support for resource control must be available: accounting and limiting the usage of physical resources envisaged here, even though ...

**Keywords:** Java, bytecode rewriting, micro-kernels, mobile object systems, resource control, security

30

Real-time convergence of Ada and Java™

Ben Brosgol, Brian Dobbing

September 2001

**ACM SIGAda Ada Letters , Proceedings of the 2001 annual ACM SIGAda i**

Full text available:  [pdf\(191.98 KB\)](#)

Additional Information: [full](#)

Two independent recent efforts have defined extensions to the Java platform that intend to satisfy real-time Annex, and argues that their convergence with Ada95 may serve to complement rather than compete with

**Keywords:** Ada, Java, Real-Time, asynchrony, garbage collection, scheduling, threads

**31 Session 1: Decentralized ad-hoc groupware API and framework for mobile collaboration**

Dominik Buszko, Wei-Hsing (Dan) Lee, Abdelsalam (Sumi) Helal

September 2001

**Proceedings of the 2001 International ACM SIGGROUP Conference on Su**

Full text available:  [pdf\(516.64 KB\)](#)



Additional Information: [full](#)

We describe a mobile collaborative system designed for wireless, ad-hoc collaboration. In recent years, mobile devices have become more pervasive. From smart phones, and personal digital assistants (PDAs) running provided communication capabilities ...

**Keywords:** ad-hoc collaboration, decentralized groupware, mobile and wireless collaboration

**32 Computing curricula 2001**

September 2001 **Journal on Educational Resources in Computing (JERIC)**

Full text available:  [pdf\(613.63 KB\)](#)  [html\(2.78 KB\)](#)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

**33 WireGL: a scalable graphics system for clusters**

Greg Humphreys, Matthew Eldridge, Ian Buck, Gordon Stoll, Matthew Everett, Pat Hanrahan

August 2001

**Proceedings of the 28th annual conference on Computer graphics and in**

Full text available:  [pdf\(333.39 KB\)](#)

Additional Information: [full](#)

We describe WireGL, a system for scalable interactive rendering on a cluster of workstations. WireGL provides a parallel interface. We also describe techniques for reassembling an output image from a set of tiles distributed across displays ...

**Keywords:** cluster rendering, parallel rendering, remote graphics, scalable rendering, tiled displays, virtual

**34 External memory algorithms and data structures: dealing with massive data**

Jeffrey Scott Vitter

June 2001

**ACM Computing Surveys (CSUR), Volume 33 Issue 2**

Full text available:  [pdf\(828.46 KB\)](#)

Additional Information: [full](#)

Data sets in large applications are often too massive to fit completely inside the computer's internal memory, which is a major performance bottleneck. In this article we survey the state of the art in the design and analysis of algorithms that consider a variety of ...

**Keywords:** B-tree, I/O, batched, block, disk, dynamic, extendible hashing, external memory, hierarchical

**35 Lightweight kernel/user communication for real-time and multimedia applications**

Christian Poellabauer, Arsten Schwan, Richard West

January 2001

**Proceedings of the 11th international workshop on Network and operating**

Full text available:  [pdf\(240.90 KB\)](#)

Additional Information: [full](#)

Operating system enhancements to support real-time and multimedia applications often include specialized flexible interactions of such extensions with user-level functionality, we have developed ECalls, a lightweight

frequ ...

**36** Cycles to recycle: garbage collection to the IA-64

Richard L. Hudson, J. Elliot Moss, Sreenivas Subramoney, Weldon Washburn

October 2000

**ACM SIGPLAN Notices , Proceedings of the 2nd international symposium**

Full text available:  [pdf\(1.25 MB\)](#)


Additional Information: [full](#)

The IA-64, Intel's 64-bit instruction set architecture, exhibits a number of interesting architectural features by describing how one may exploit features of the IA-64. Along the way, we record some previously unexplored simplifications it ...

**37** Session summaries from the 17th symposium on operating systems principles (SOSP'99)

Jay Lepreau, Eric Eide

April 2000 **ACM SIGOPS Operating Systems Review**, Volume 34 Issue 2

Full text available:  [pdf\(3.15 MB\)](#)


Additional Information: [full citation](#), [index terms](#)

**38** Progress-based regulation of low-importance processes

John R. Douceur, William J. Bolosky

December 1999

**ACM SIGOPS Operating Systems Review , Proceedings of the seventeenth**

Full text available:  [pdf\(1.53 MB\)](#)

Additional Information: [full](#)

MS Manners is a mechanism that employs progress-based regulation to prevent resource contention with contention that degrades the performance of a high-importance process will also retard the progress of the resource contention from a drop in the priority ...


**Keywords:** process priority, progress-based feedback, symmetric resource contention

**39** Borrowed-virtual-time (BVT) scheduling: supporting latency-sensitive threads in a general-purpose

Kenneth J. Duda, David R. Cheriton

December 1999

**ACM SIGOPS Operating Systems Review , Proceedings of the seventeenth**

Full text available:  [pdf\(1.81 MB\)](#)

Additional Information: [full](#)

Systems need to run a larger and more diverse set of applications, from real-time to interactive to batch, complex real-time paradigms, limiting their applicability to general-purpose systems. In this paper, we present a mechanism for sharing ...

**40** The holodeck ray cache: an interactive rendering system for global illumination in nondiffuse environments

Gregory Ward, Maryann Simmons

October 1999

**ACM Transactions on Graphics (TOG)**, Volume 18 Issue 4

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We present a new method for rendering complex environments using interactive, progressive, view-independent interactive walk-throughs of nondiffuse environments with full global illumination. Ray sample density varies with disk and ...

**Keywords:** illumination, image reconstruction, mesh generation, ray tracing, rendering system, virtual reality

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